

Transforming Customer Experience in Train Networks through Enhancement of Advertising, Retail and Logistics

Context

Problem Statement:

How might we transform in-station advertising and retail capabilities, including the last-mile delivery process, to create a seamless experience for customers to discover and enjoy new products and services?

About the Organisers

- **Stellar Lifestyle:** SMRT's business arm managing Singapore's largest transit retail and advertising network, with a growing portfolio in lifestyle concepts and digital engagement platforms.
- **Stellar Ace:** SMRT's media business, connecting brands to millions of commuters via integrated OOH-to-online campaigns.
- Business Innovations Generator (BIG): BIG is a four-month founder-centric incubator at SMU.
 It supports early-stage start-ups with mentorship, go-to-market guidance, workspace, and grant opportunities.

Supported by:

- **JRE Ventures:** Corporate venture capital arm of East Japan Railway Company (JR East, Japan's largest railway company) with a focus on retail, advertising, and logistics inside railway stations.
- **UOB:** UOB is one of the world's top banks, with 500 branches across 19 countries. It has a strong ASEAN presence and focuses on innovation and sustainable growth.
- Enterprise Singapore: Enterprise Singapore is the government agency championing enterprise
 development. The agency partners committed companies to build capabilities, innovate, and go
 global. It drives growth empowering local businesses and shaping industries, anchoring
 Singapore as a trade and startup hub, and establishing trust in products through quality and
 standards.

What Are We Looking For?

We are looking for integrated solutions that **connect media engagement**, **product discovery**, **and last-mile/nano-fulfillment** in meaningful and measurable ways. These may include, but are not limited to:

- Interactive or immersive advertising formats that trigger product interest or conversion
- **Connected retail ecosystems** that link advertising with smart vending, QR-triggered offers, or virtual stores
- Automated or flexible last-mile delivery solutions, e.g., lockers, mobile handover points, autonomous carts, or staff-light concierge hubs
- Real-time data and analytics for campaign performance, footfall conversion, or delivery
- Personalised or gamified customer journeys based on behavioral or contextual triggers (e.g., time of day, travel patterns)

Solutions should also consider:

- Space and infrastructure limitations typical of urban transit environments
- Omnichannel integration (e.g., linking OOH to mobile or e-commerce platforms)
- Operational feasibility easily maintainable with low manpower Customer experience intuitive, safe, and enjoyable for commuters in motion
- **Scalability** adaptable across station types, formats, and geographies

Prototypes must be testable in Singapore, with the potential for expansion in Japan.

Possible Use Cases

1. Interactive Ad Walls + On-Demand Fulfillment

Commuters browse trending gadgets on a large digital wall, place orders via a mobile app, and retrieve purchases from a smart locker within the station before they exit.

2. Location-Based Offers with Real-Time Inventory Sync:

Using location-tracking and AI, a lifestyle platform pushes hyperlocal promotions to passengers near exit gates. Offers are linked to real-time stock data from in-station retailers, allowing commuters to pre-order items for pick-up or delivery within minutes.

What's In It For You

- Up to SGD65,000 of grant funding for the winner of this challenge (see Award Model)
- Be part of the August 2025 cohort of the Business Innovations Generator (BIG) incubation programme. Access to mentors, community, downtown co-working facilities and more.
- Access to locations and/or established businesses to testbed solution

Evaluation Criteria

Submissions will be reviewed by an evaluation panel composed of Stellar Lifestyle, SMU IIE, JRE Ventures, UOB.

Solution Fit (30%)	Relevance: To what extent does the proposed solution address the problem statement effectively?
Solution Readiness (30%)	Maturity: How ready is the proposed solution to go to market? Scalability: Is there any evidence to suggest the capacity to scale?
Solution Advantage (20%)	Quality of Innovation: Is the solution cost-effective and truly innovative? Does it use new technologies in the market, and can it generate new IP?

Management Team (20%)	Business Traction: Does the product have user and revenue traction? Team Experience: Do the team members possess strong scientific/technical backgrounds?
	Scientificated backgrounds?

Award & Submission

- Funding is milestone-based and subject to agreements and due diligence.
- Finalists may need to complete grant forms and submit supporting documents.
- Deadline: 30 June 2025, 2359 (SGT/GMT +8)











